

An Empirical Evaluation of Columnar Storage Formats

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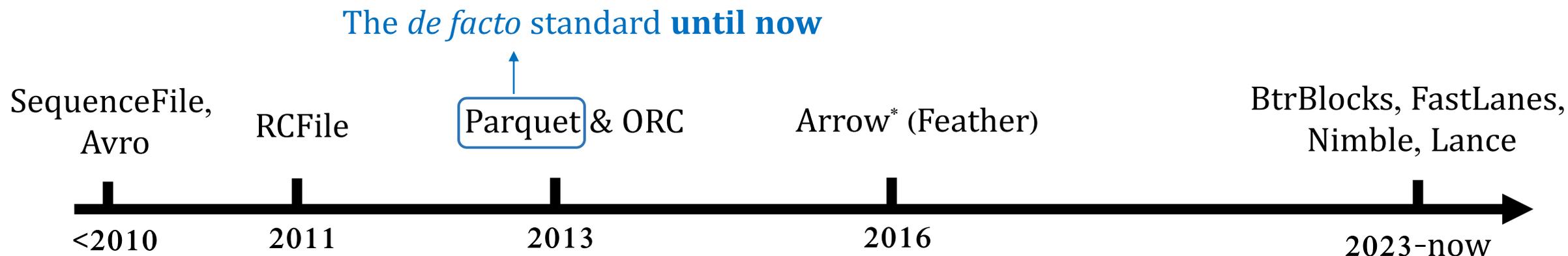
清华大学
Tsinghua University

Carnegie¹
Mellon
University



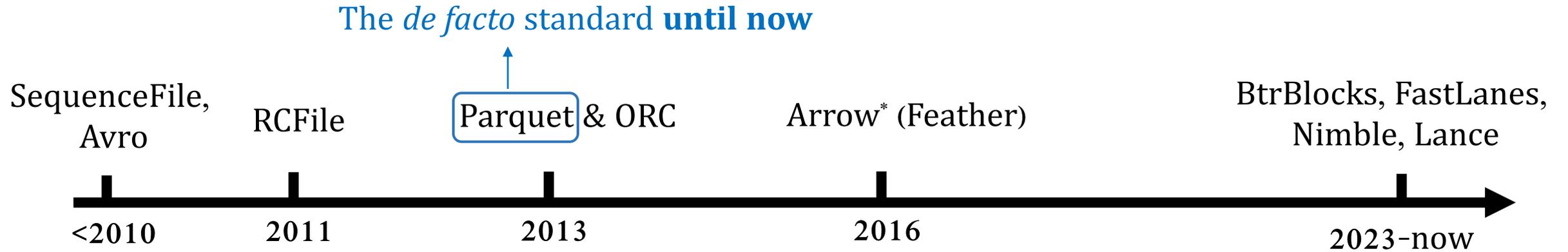
VOLTRON DATA

File Formats Evolution



Are Parquet and ORC still good for modern workload and hardware?

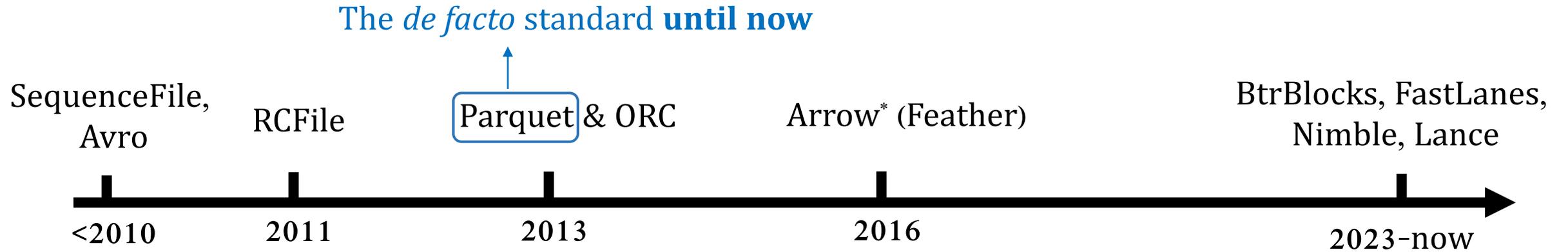
File Formats Evolution



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No prior work provides an in-depth analysis of the format internals

File Formats Evolution

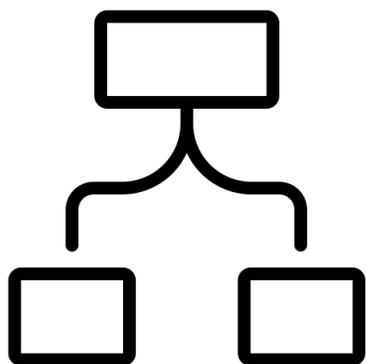


Are Parquet and ORC still good for modern workload and hardware?

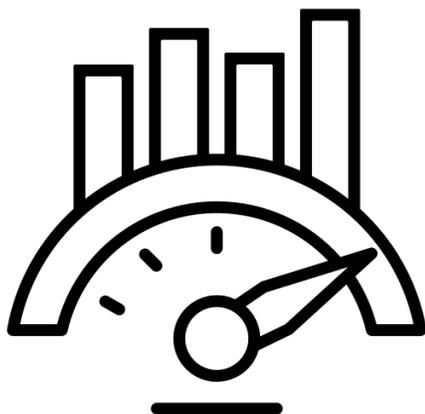
No prior work provides an in-depth analysis of the format internals

Goal: analyze Parquet and ORC to provide insights

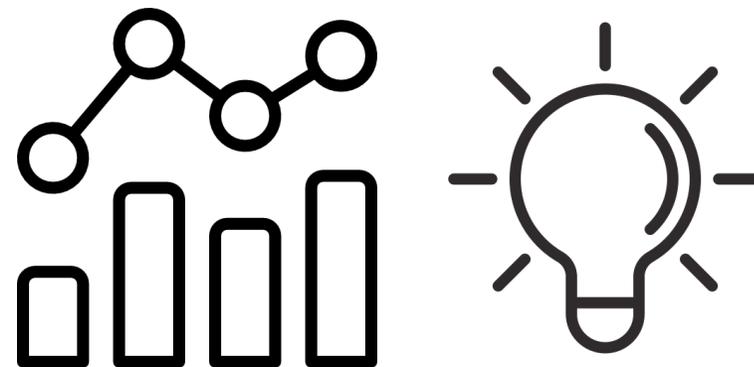
Main Contributions



Feature Taxonomy



Columnar Storage
Benchmark



Comprehensive Experiments
and Lessons Learned

Feature Taxonomy

File Metadata

Format Layout

Type System

Encoding Schemes

Block Compression

Filters

Nested Data

Feature Taxonomy

File Metadata

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Encodings

 **Parquet** $\xrightarrow{\text{Dict + RLE/BP}}$ String, Int, Float

- ✓ Better when high repetition
- ✓ Less branches

 **Apache ORC**
 $\xrightarrow{\text{Dict + RLE/BP/Delta/FOR}}$ String
 $\xrightarrow{\text{RLE/BP/Delta/FOR}}$ Int
 $\xrightarrow{\text{Plain}}$ Float

- ✓ Better compression ratio when data fits Delta/FOR

ORC Integer Encoding

Interleaved (small) encoded sequences introduces branches

9 1 3 | 2 2 2 | 1 2 3 | 2 2 2 | 9 1 3 5 4 8 7 99 6

Original Integer Sequence

outlier

Bitpack RLE Delta RLE PFOR

Corresponding Encoding Method

Encodings



Dict + RLE/BP → String, Int, Float

- ✓ Better when high repetition
- ✓ Less branches



Dict + RLE/BP/Delta/FOR → String
RLE/BP/Delta/FOR → Int
Plain → Float

- ✓ Better compression ratio when data fits Delta/FOR

Why just discuss the Default? - Most commonly used

Columnar Storage Benchmark

Why not TPCH?

- Synthetic data with uniform distribution
- Not real-world data

Why not directly use real data?

- Unable to sweep data distribution
- Many different data sets

⇒ Idea: analyze real data's properties, and generate synthetic data that are close to real data but can control certain property

Workloads and Corresponding Data Sets

bi: Public BI

classic: IMDb, Yelp, ClickHouse examples

geo: Geonames, ClickHouse examples

log: EDGAR log

ml: UCI-ML

core: mix of the above

Column Properties

NDV Ratio: $\# \text{ of distinct values} / \# \text{ of total values}$

Null Ratio: $\# \text{ of nulls} / \# \text{ of total values}$

Value Range: average value and variance

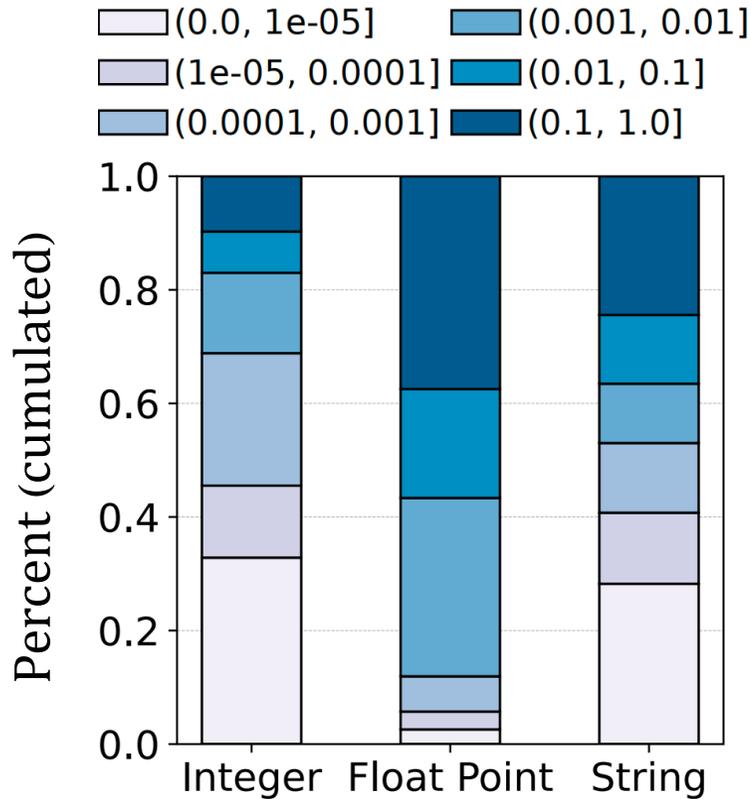
Sortedness: degree of sortedness

Skew Pattern: uniform, gentle zipf, hotspot, single/binary

Distribution in the real world

NDV Ratio

(# of distinct values / # of total values)

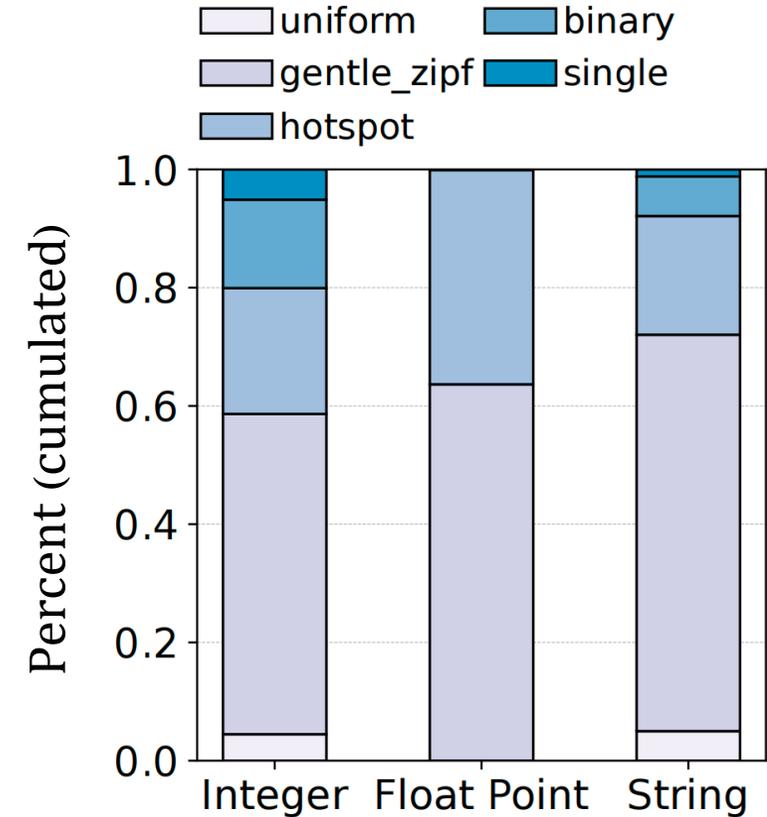


→ Low NDV

Highly skewed ←

↓
Dictionary wins

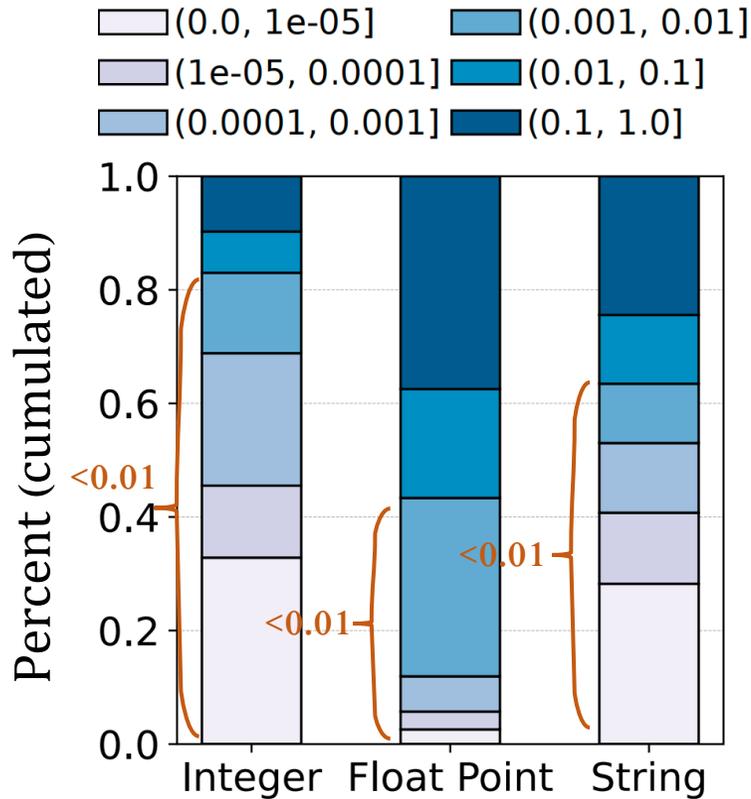
Skew Pattern



Distribution in the real world

NDV Ratio

(# of distinct values / # of total values)

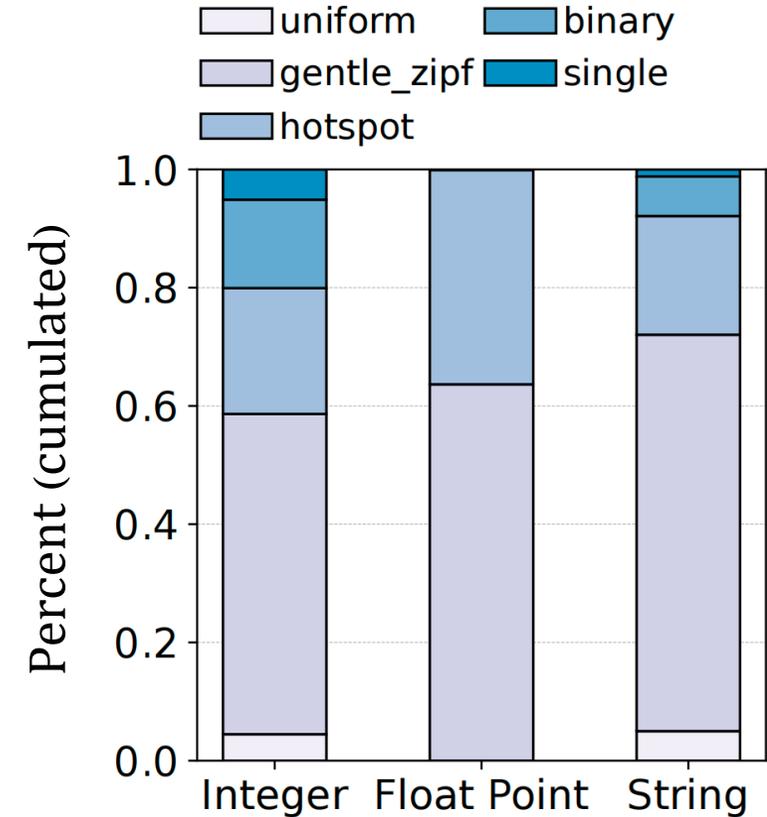


→ Low NDV

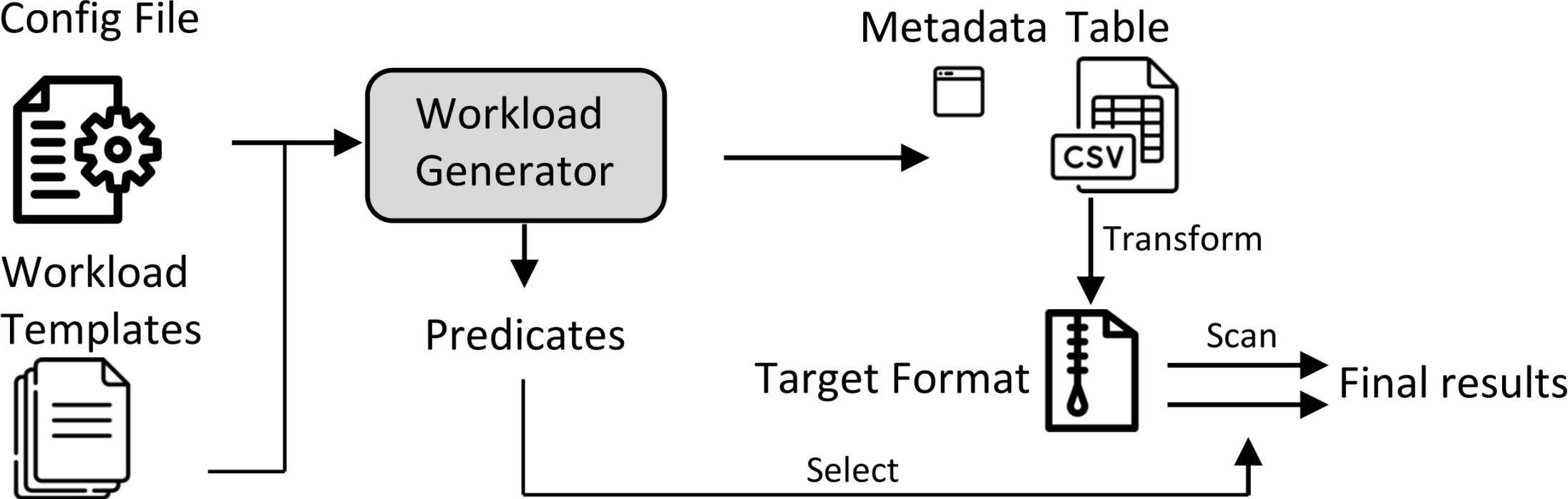
Highly skewed ←

↓
Dictionary wins

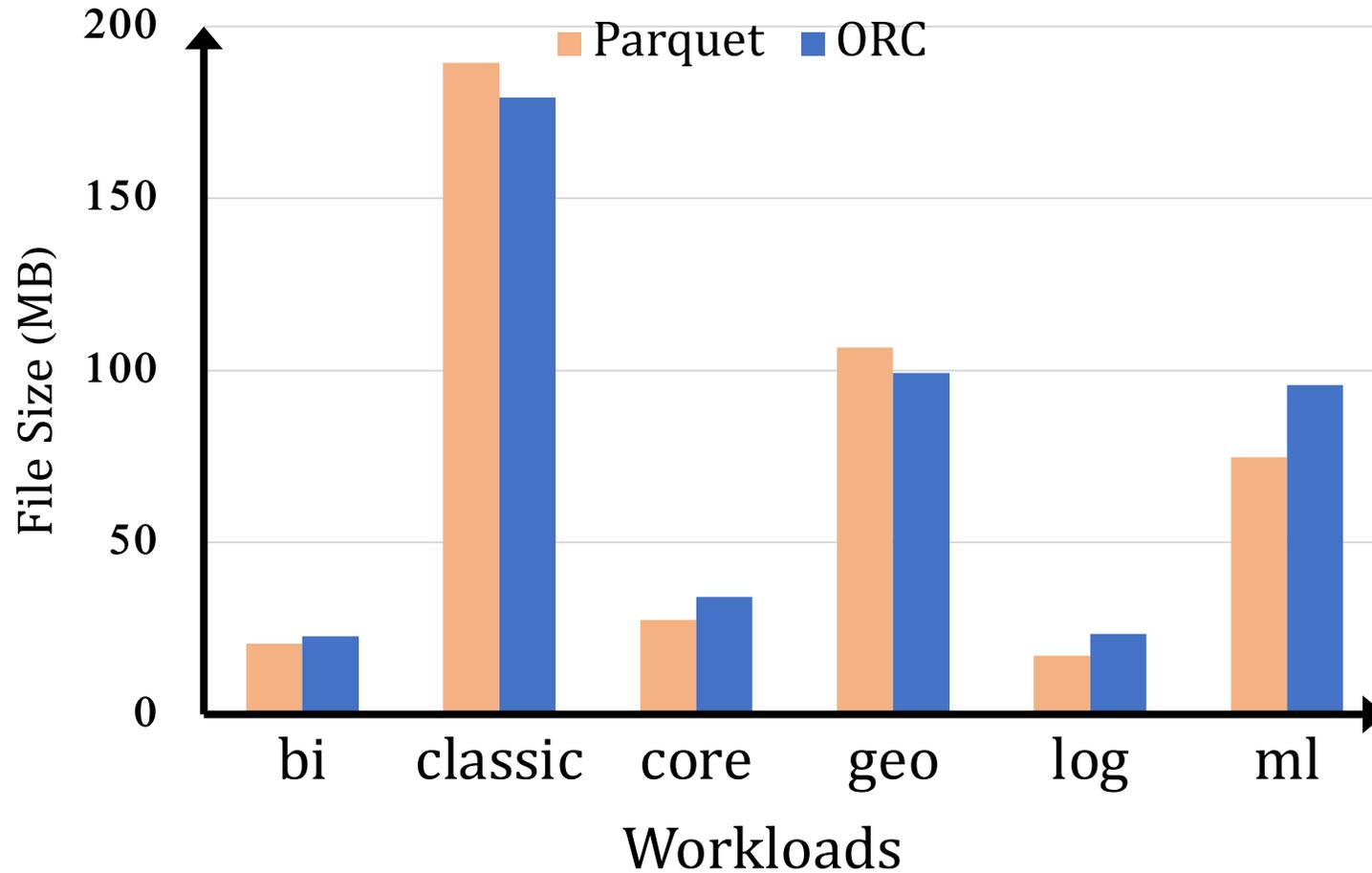
Skew Pattern



Benchmark Methodology

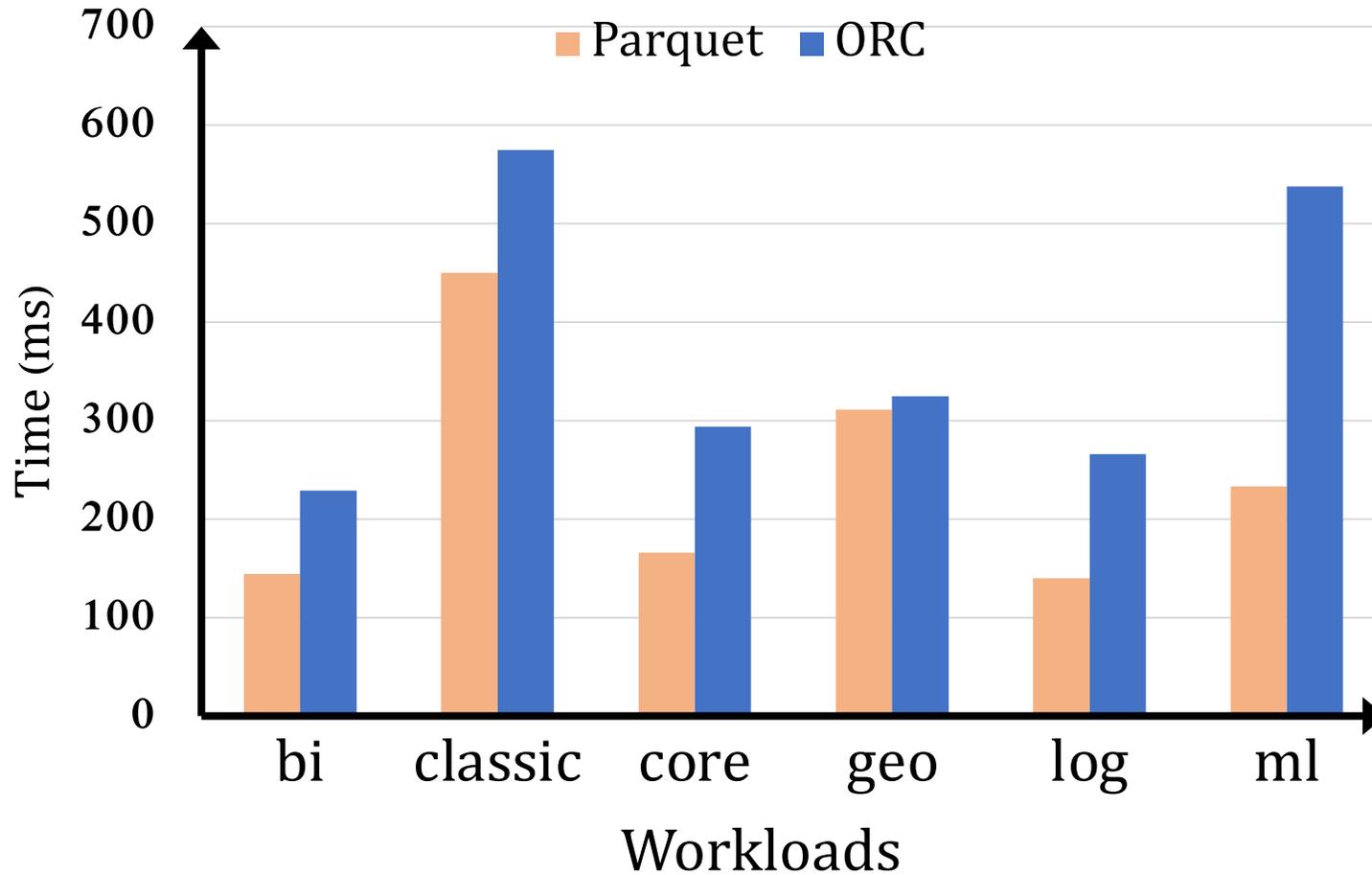


File Size



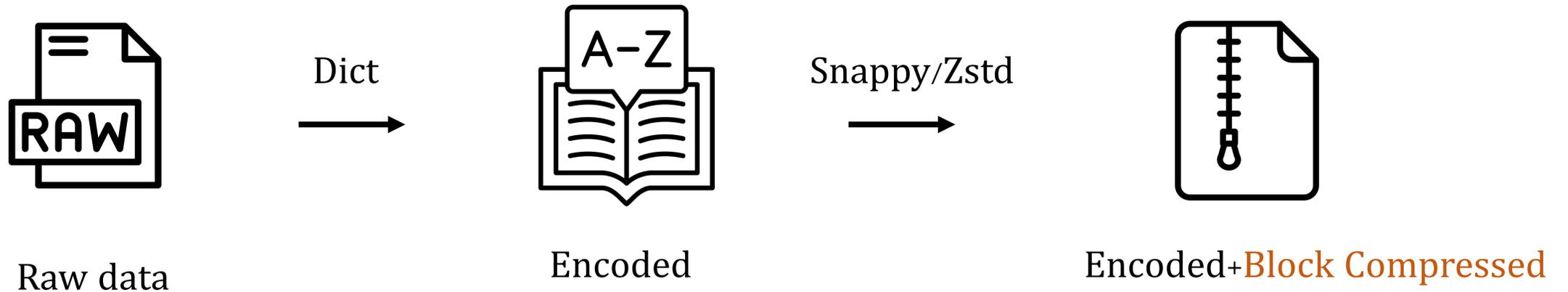
- No clear winner
- Parquet wins on log and ml because it applies dictionary aggressively

Decoding Speed



Parquet is faster
-> Simpler integer
encoding

Block Compression

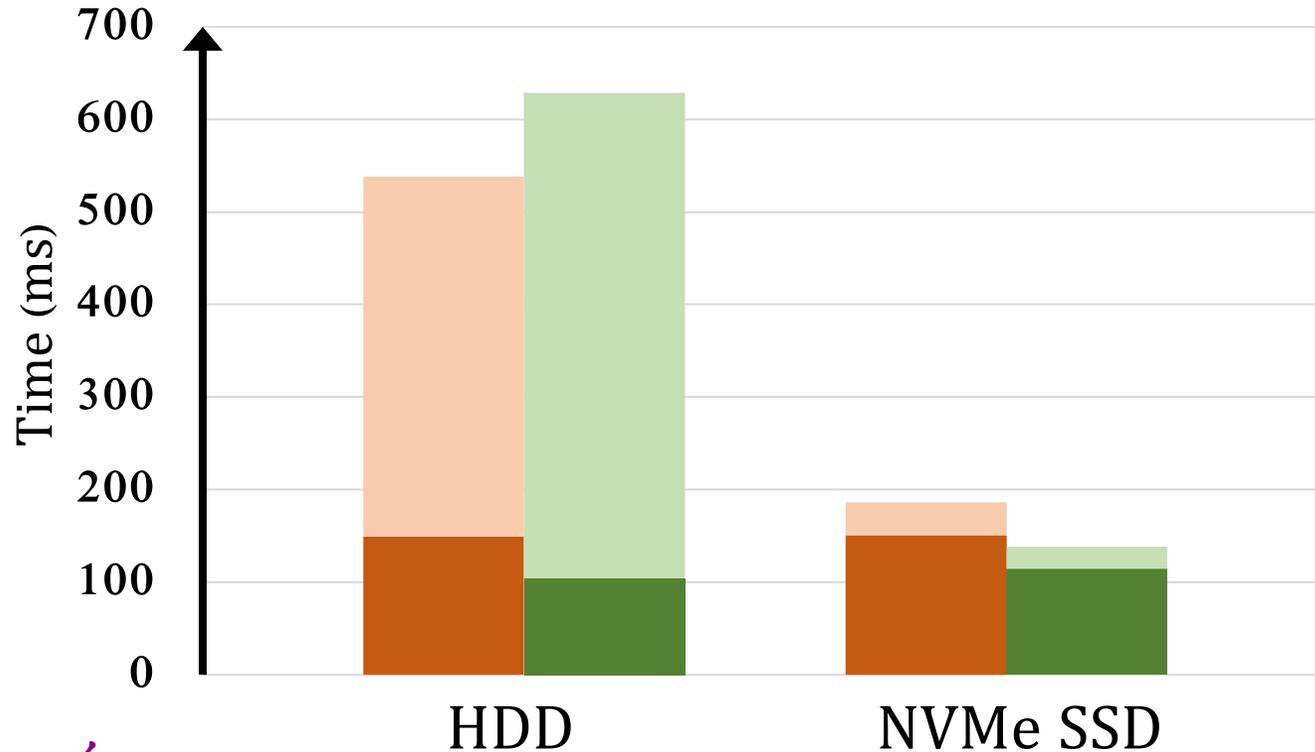


Will this another layer benefit overall scan performance?

Block Compression

Reading a Parquet file w/ varying block compression on *core* workload

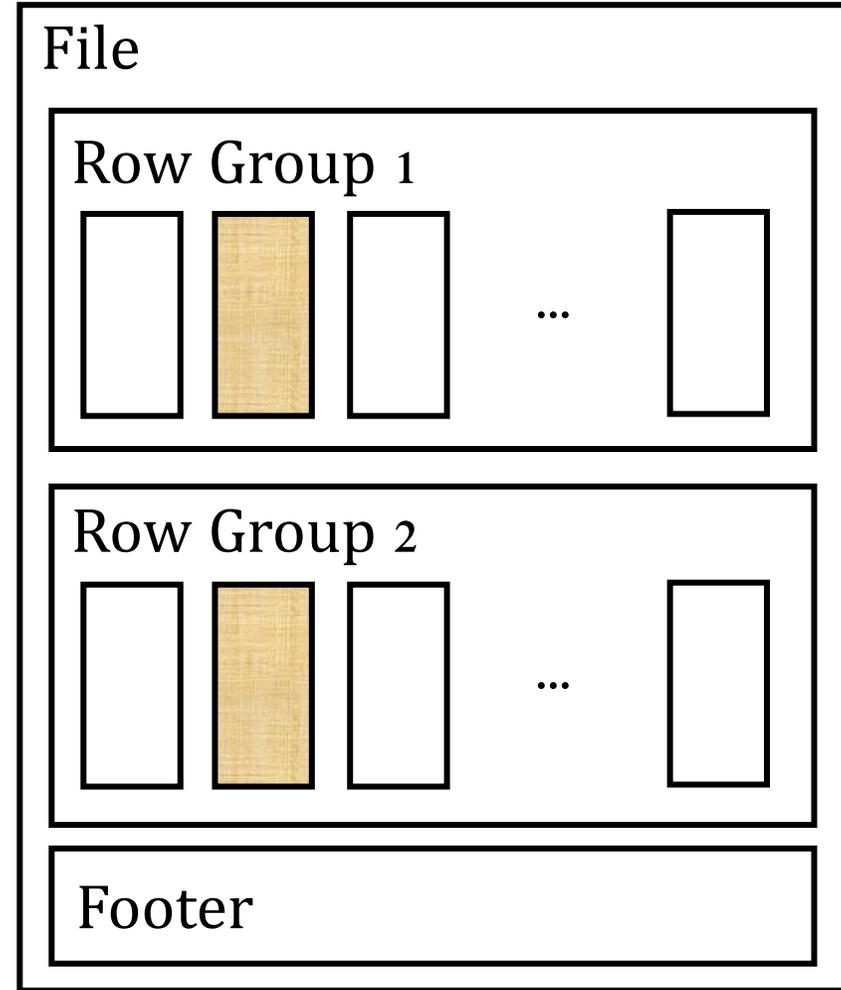
w/ ZSTD I/O w/ ZSTD Decode NoBlockComp I/O NoBlockComp Decode



Block compression hurts performance on fast storage

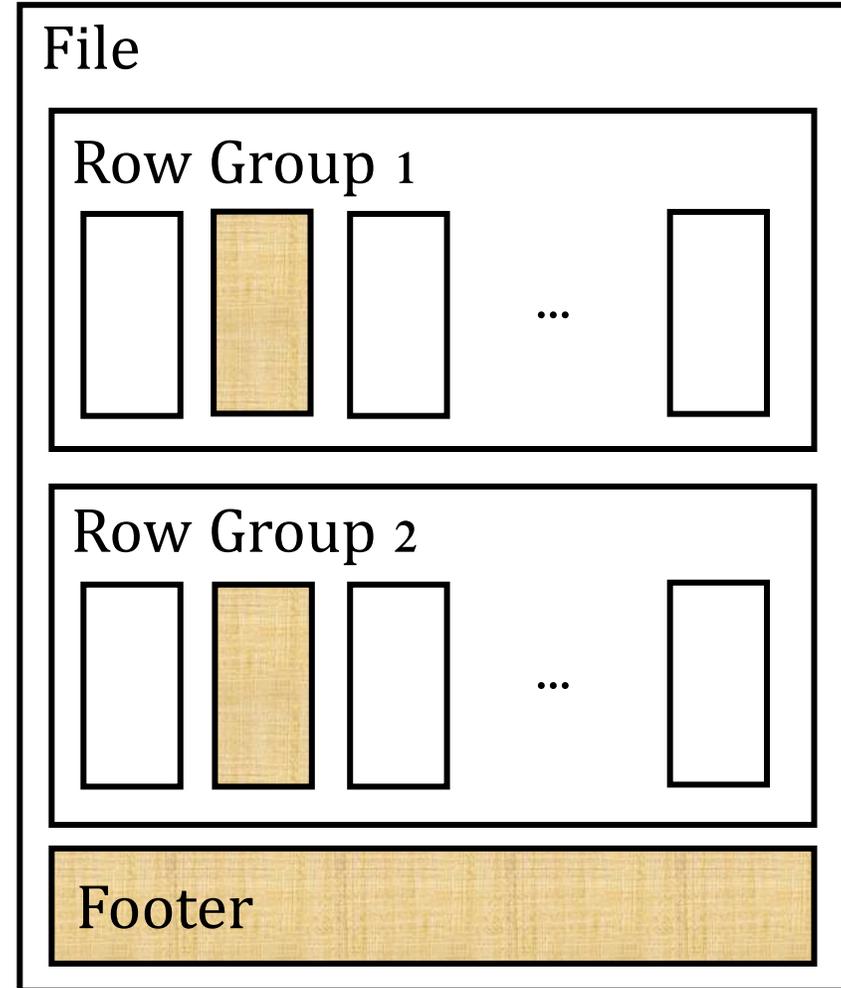
Wide-Table Projection

“Read one column from a table with 10000 columns”



Wide-Table Projection

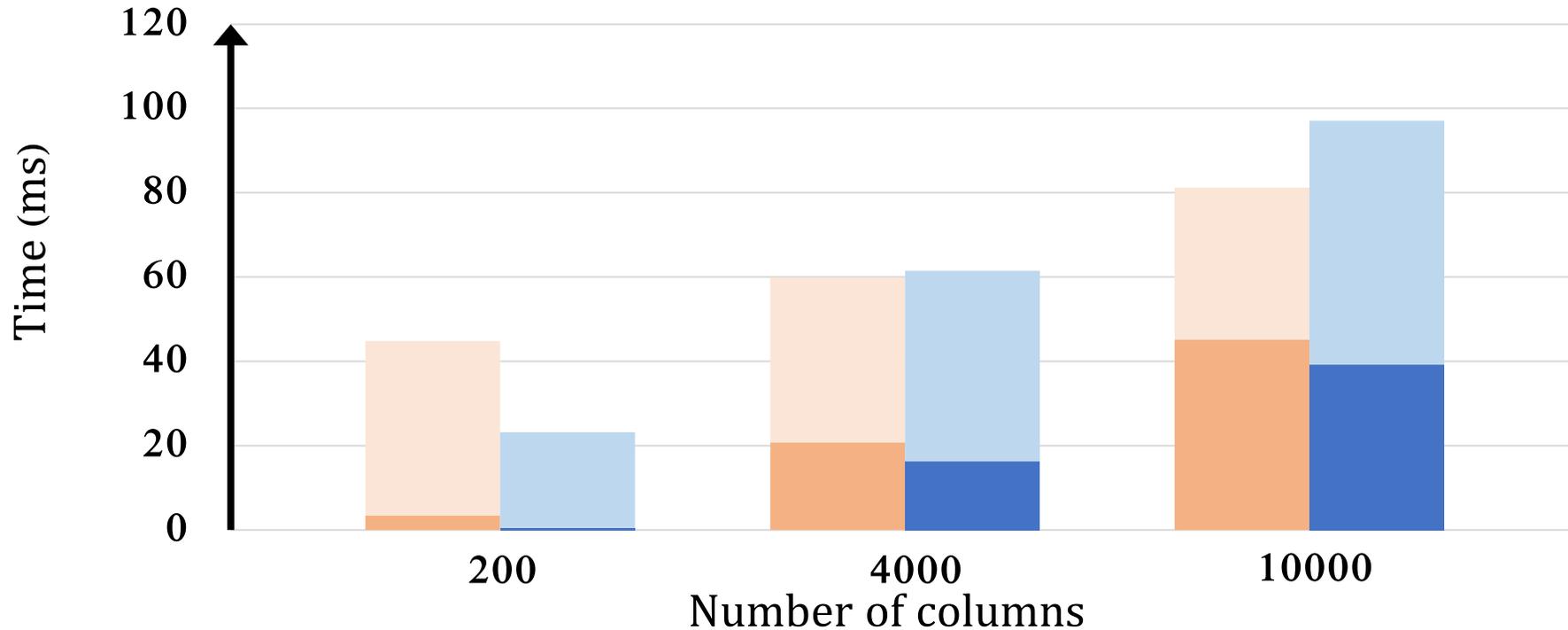
“Read one column from a table with 10000 columns”



Need to read the whole footer <-

Wide-Table Projection

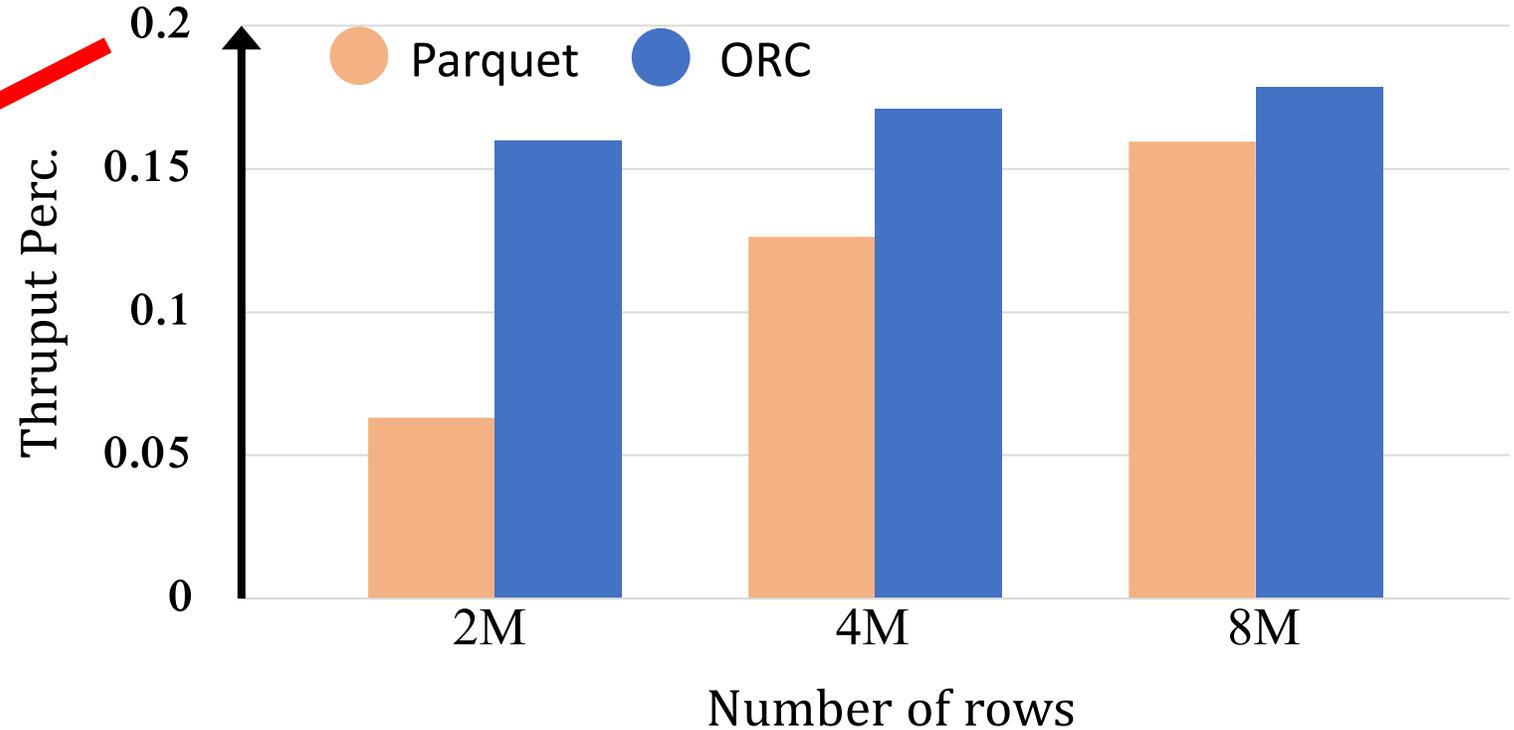
Decoding time of: ● Parquet Data ● Parquet Metadata ● ORC Data ● ORC Metadata



Metadata serialization (Thrift or Protobuf) are not projection friendly

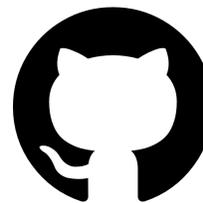
GPU Decoding

Low compute utilization
for both formats!



Too large chunk -> Not enough parallelizable blocks

Data dependency -> Underutilized threads



Contact: xzeng56@gmail.com

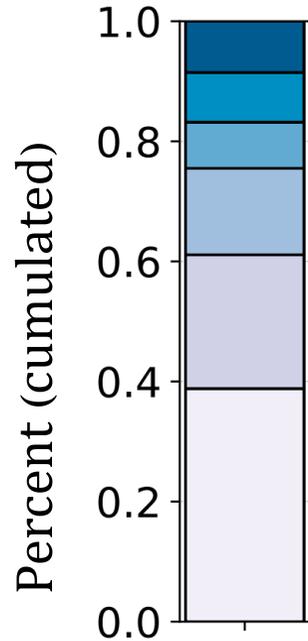
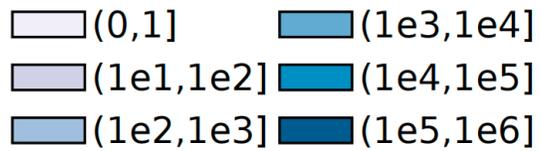
Takeaways

- ⇒ Dictionary is effective across data types
- ⇒ Encoding should avoid branches to benefit vectorized decoding
- ⇒ Limit the use of block compression
- ⇒ Metadata should be projection-friendly
- ⇒ ML workloads require fast selection and handling blob data
- ⇒ Redesign to fit parallel hardware like GPU

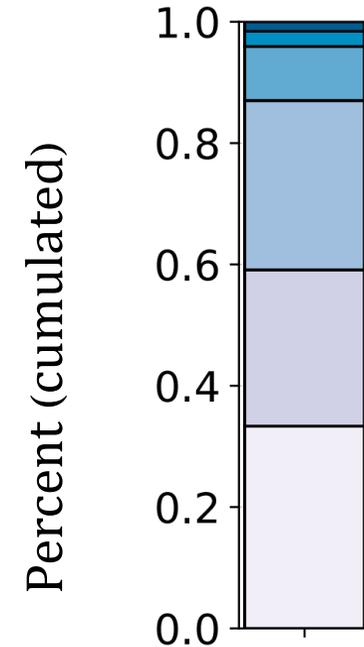
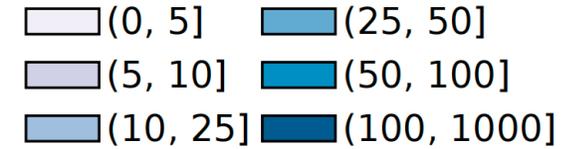
More lessons learned in the paper!

Backup Slides

Distribution in the real world



Integer Value Range



String Length

GPU Decoding

Unknown uncompressed size requires a first sequential pass

GPU

PARQUET-2261: add statistics for better estimating unencoded/uncompressed sizes and finer grained filtering #197

<> Code ▾

Merged

Unkno

emkornfield merged 34 commits into `apache:master` from `emkornfield:plain_stats` on Nov 15, 2023

Conversation 246

Commits 34

Checks 2

Files changed 1

+91 -11

Changes from all commits ▾

File filter ▾

Conversations ▾

Jump to ▾



0 / 1 files viewed

Review changes ▾

102 src/main/thrift/parquet.thrift

Viewed

...

@@ -191,6 +191,52 @@ enum FieldRepetitionType {

191 191 REPEATED = 2;

192 192 }

193 193

194 + /**

195 + * A structure for capturing metadata for estimating the unencoded,

196 + * uncompressed size of data written. This is useful for readers to estimate

197 + * how much memory is needed to reconstruct data in their memory model and for

198 + * fine grained filter pushdown on nested structures (the histograms contained

199 + * in this structure can help determine the number of nulls at a particular

200 + * nesting level and maximum length of lists).

201 + */

202 + struct SizeStatistics {